

FIG. 1  
100  
OPERATIONAL ENVIRONMENT

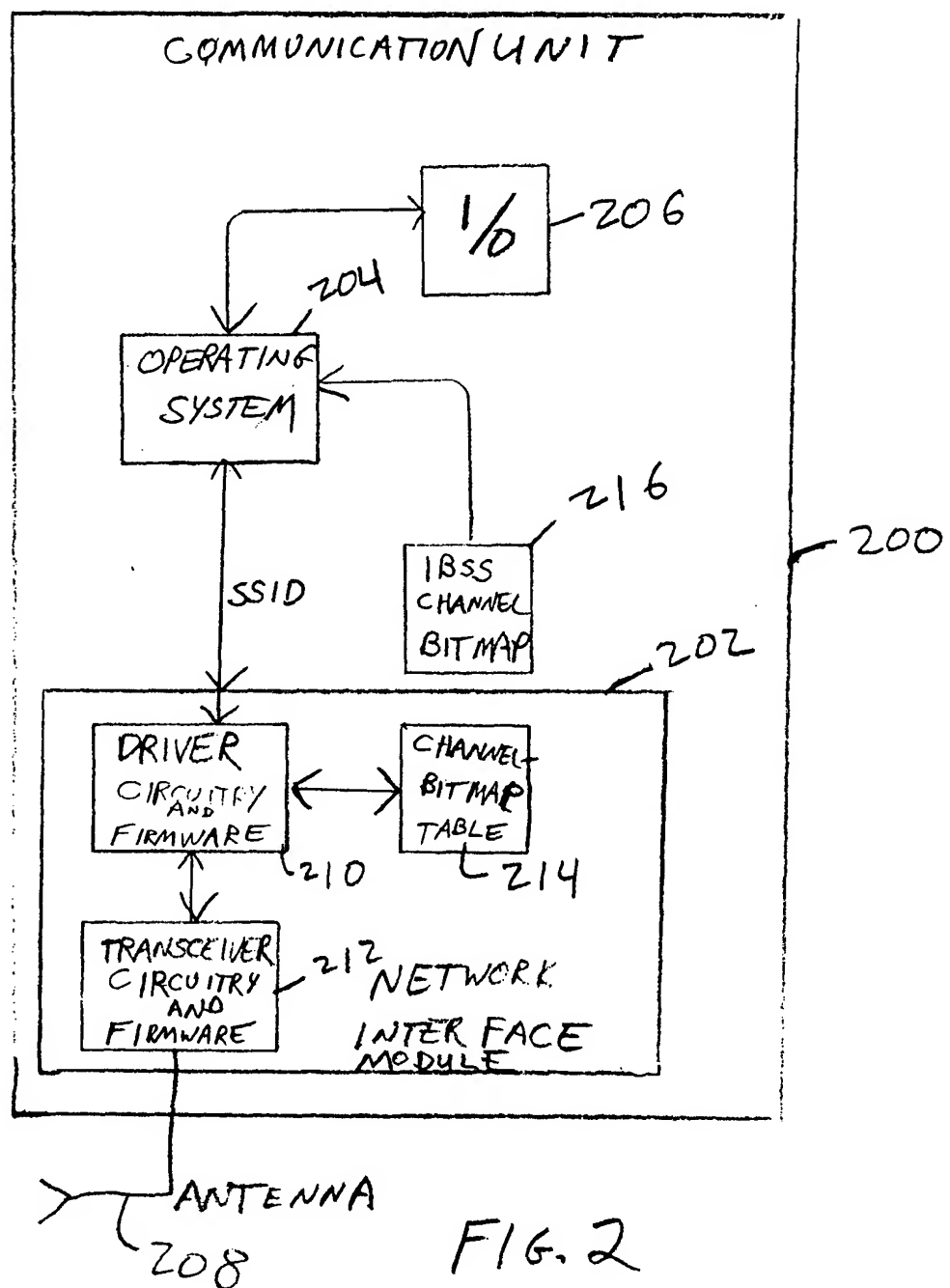


FIG. 3

BITMAP TABLE 300 ↘

NETWORK IDENTIFIER (e.g., SSID)	CHANNEL(S)	BITMAP
SSID #1	1, 4	0x9
SSID #2	2, 4	0xa
SSID #3	10, 12	<del>0xa000</del>
SSID #4	15	<del>0x4000</del>
Blank (Stealth Mode)	16	<del>0x8000</del>
SSID #N		

302 ↘

304 ↘

306 ↘

